



HYBRID AI-LCMS PAVEMENT DISTRESS ANALYSIS

DANILO BALZARINI, PAUL VOICU, MIHAI VOICU, MICHAEL NIEMINEN
ICC-IMS

2026 RPUG CONFERENCE • PITTSBURGH, PA • APRIL 28 - MAY 1



OUTLINE



- PROBLEM STATEMENT
- DEVELOPMENT OF A DYNAMIC LCMS PROCESSING FRAMEWORK
- AI-ASSISTED CONFIGURATION SELECTION
- GENERALIZATION ACROSS NETWORKS
- CONCLUSIONS

PROBLEM STATEMENT – LCMS AND 3D SYSTEMS

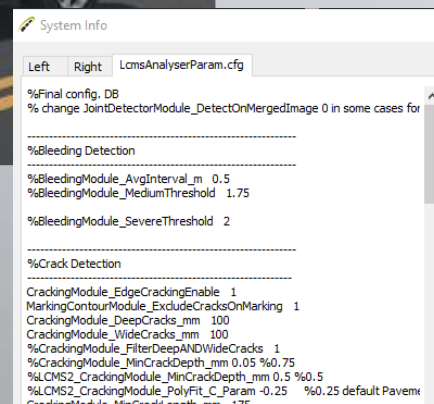
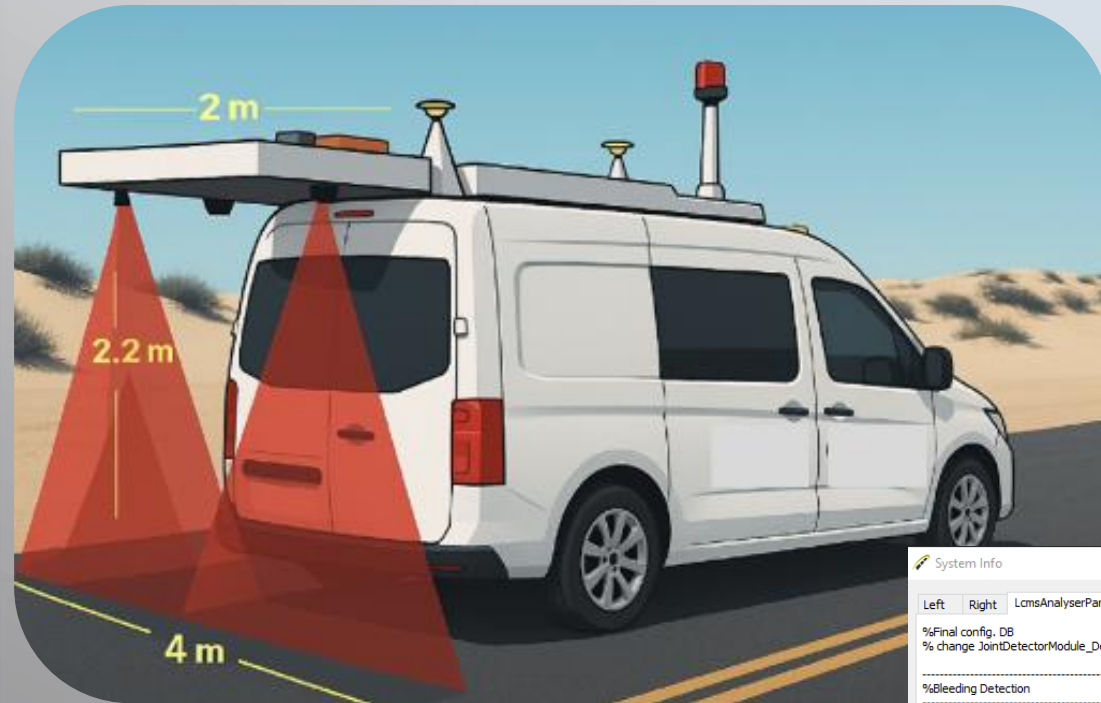


LCMS / 3D PAVEMENT IMAGING SYSTEMS PROVIDE:

- LIGHT INDEPENDENT SURFACE MEASUREMENTS
- HIGH RESOLUTION PAVEMENT GEOMETRY
- AUTOMATED DISTRESS DETECTION BASED ON PREDEFINED PROCESSING SETTINGS

LIMITATION:

- PROCESSING SETTINGS MUST BE SELECTED BEFORE DETECTION



NETWORK LEVEL VS PROJECT LEVEL SETTINGS

NETWORK LEVEL SETTINGS

- APPLIED TO THE ENTIRE NETWORK
- DESIGNED TO WORK WELL ON MOST SURFACE TYPES
- SUBOPTIMAL ON CERTAIN PAVEMENT TYPES
- EFFICIENT AND REPEATABLE

PROJECT LEVEL SETTINGS

- OPTIMIZED FOR A SPECIFIC PROJECT OR PAVEMENT TYPE
- REQUIRE MANUAL REVIEW AND ITERATIONS
- MORE ACCURATE FOR DIFFICULT SURFACES

New chip seal



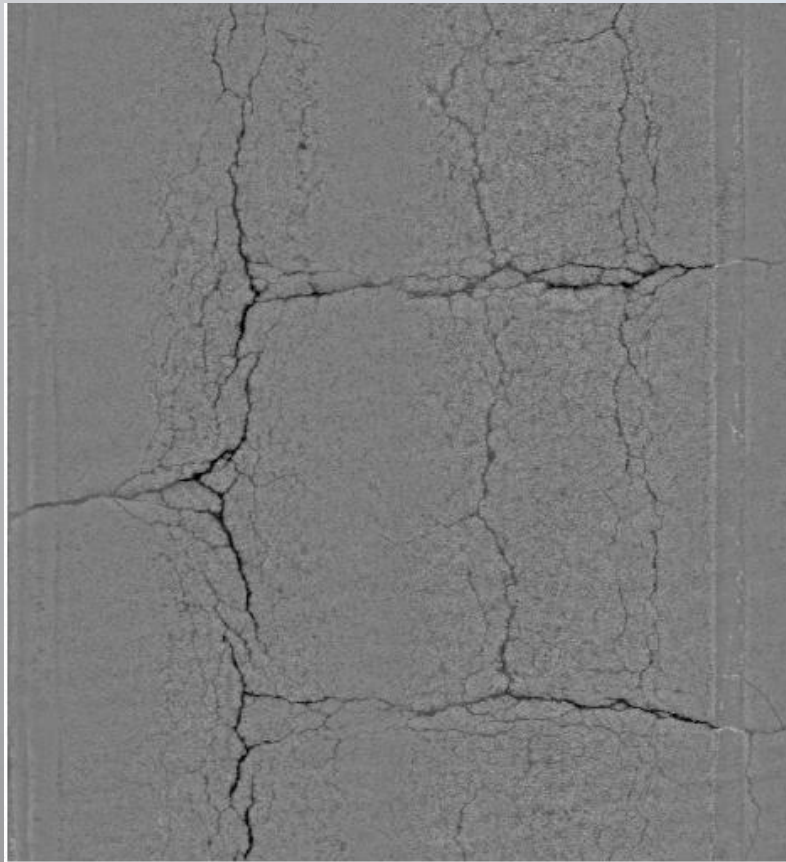
Distressed dense graded



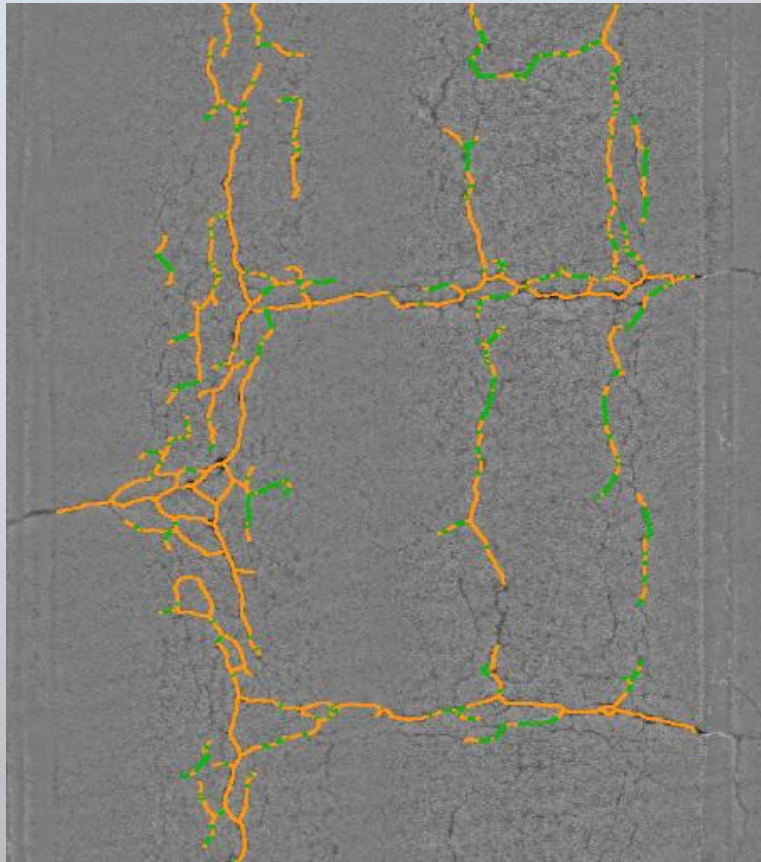
SETTING OPTIMIZATION – UNDERDETECTION EXAMPLE



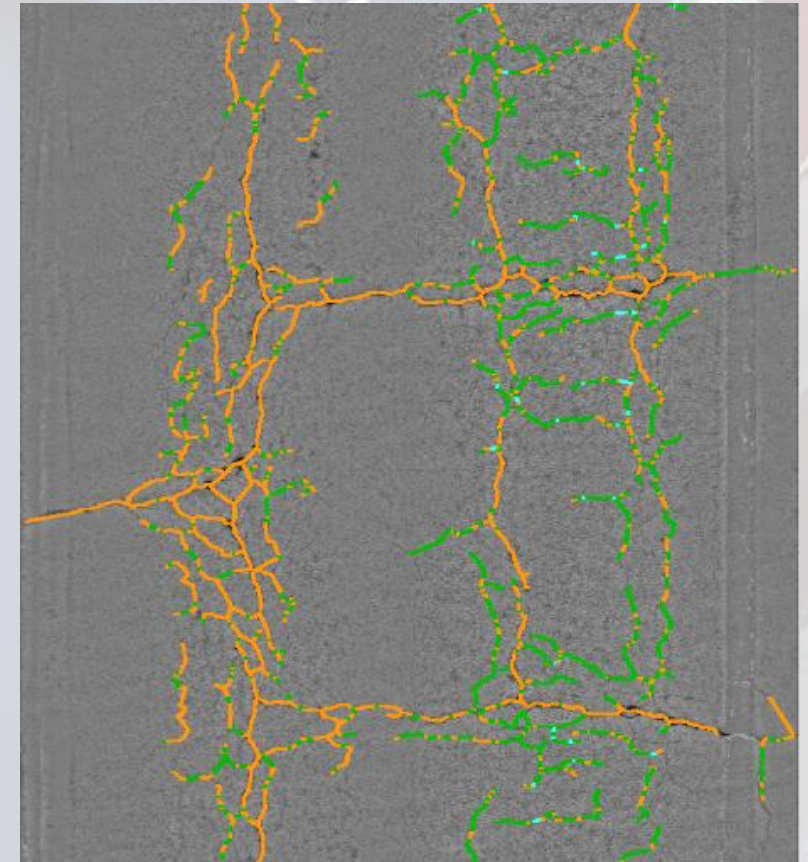
Range Image



Default



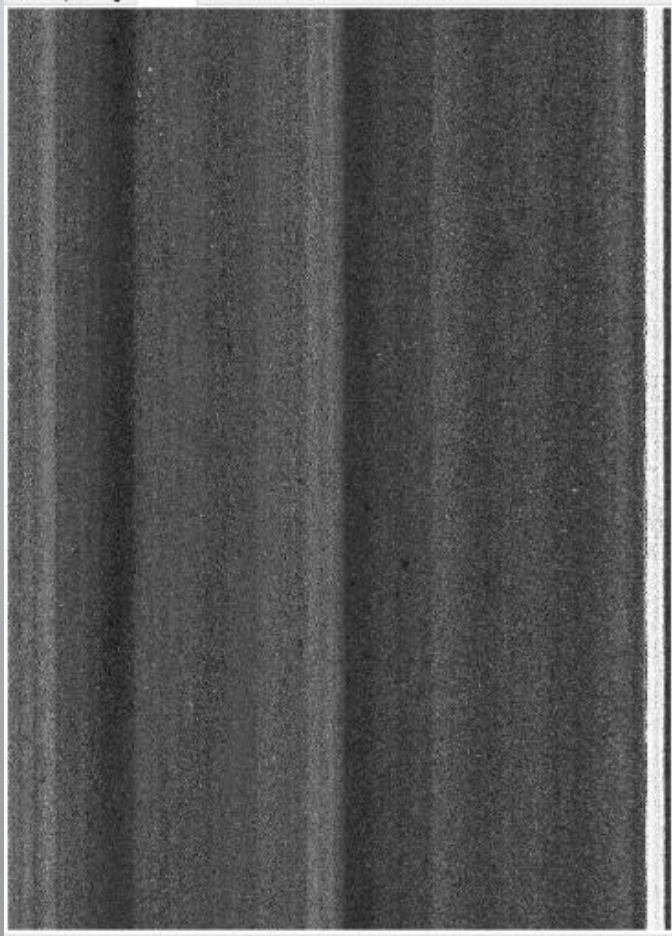
Optimized



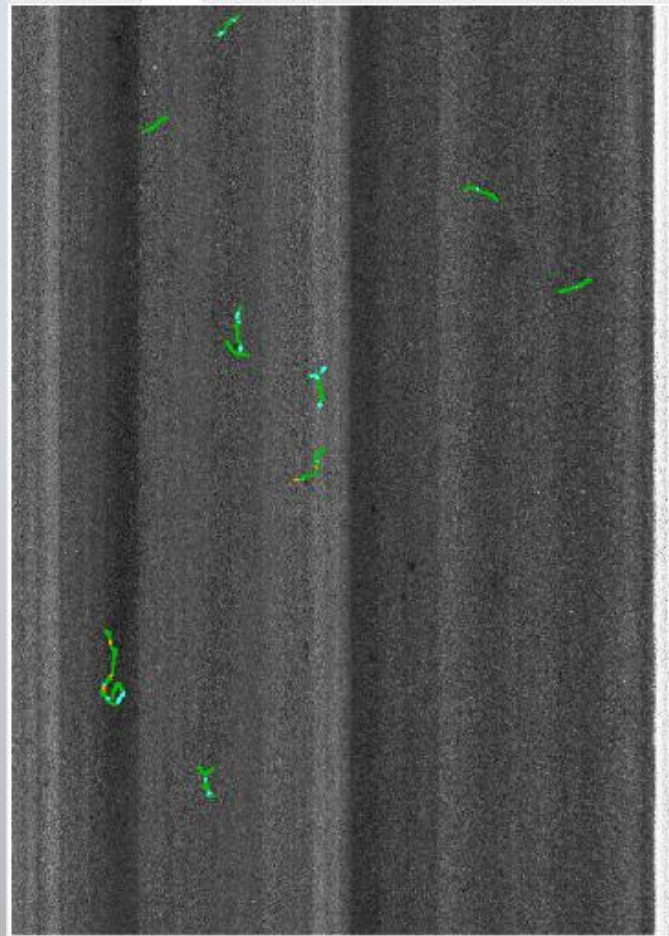
SETTING OPTIMIZATION – OVERDETECTION EXAMPLE



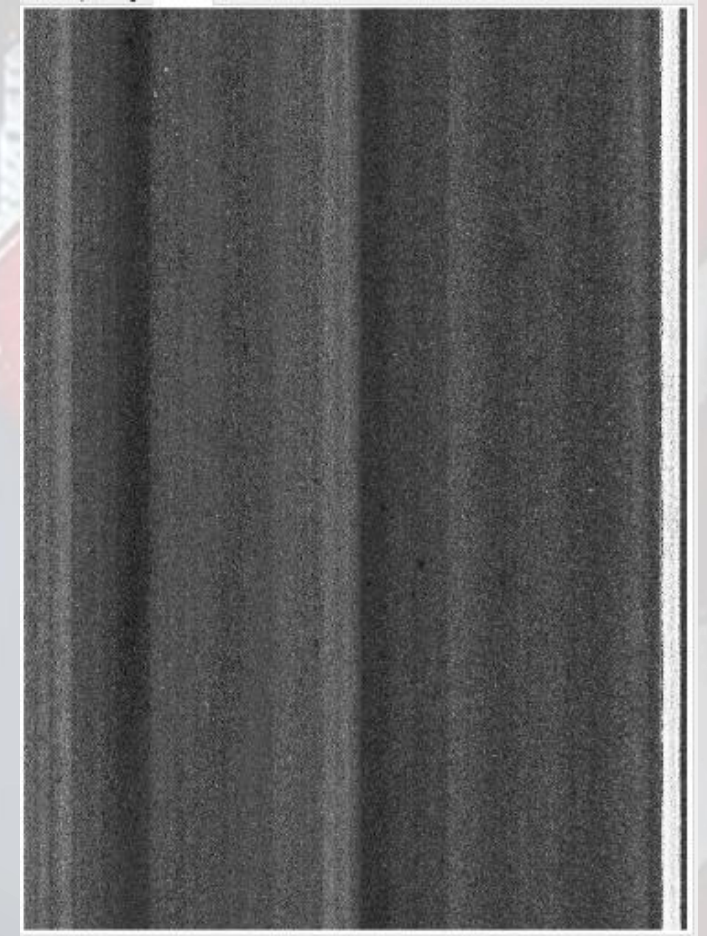
3D Image



Default



Optimized



SETTING OPTIMIZATION VS MANUAL RATING



OPTIMIZED SETTINGS

- AUTOMATED – REPEATABLE AND CONSISTENT
- ONLY WORKS FOR KNOWN PAVEMENT TYPES
- CAN BE TIED TO NETWORK LAYER FOR CONSISTENCY OVER MULTIPLE YEARS

MANUAL RATING

- SUBJECTIVE AND LESS REPEATABLE
- REQUIRED IN CASES WHERE NO OPTIMIZED SETTINGS ARE FOUND



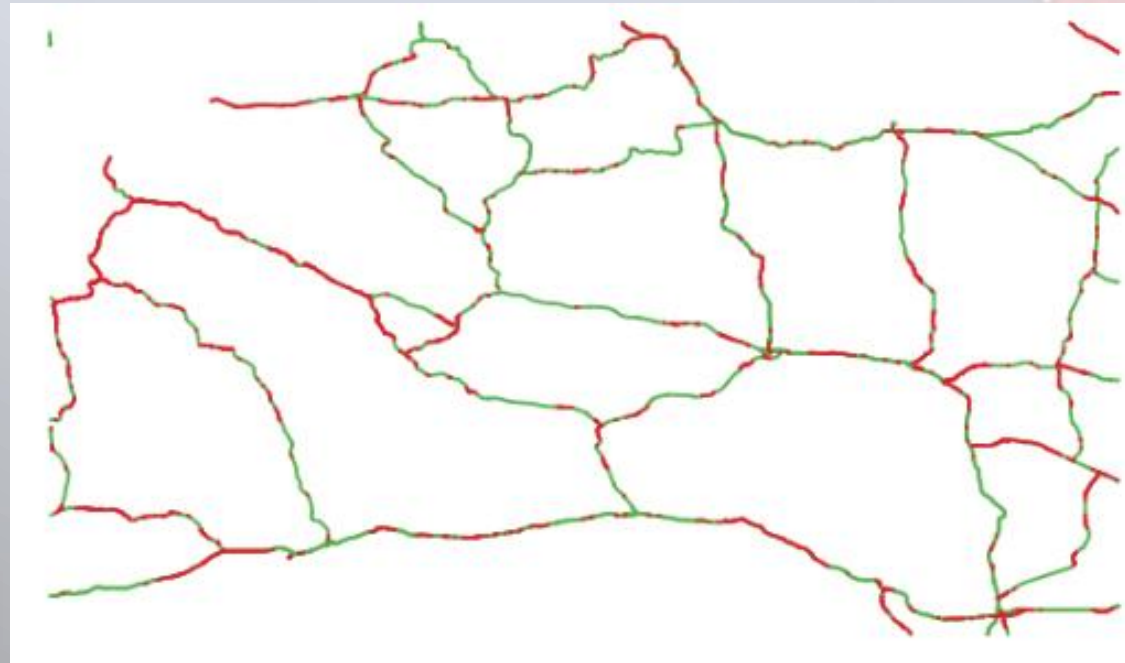
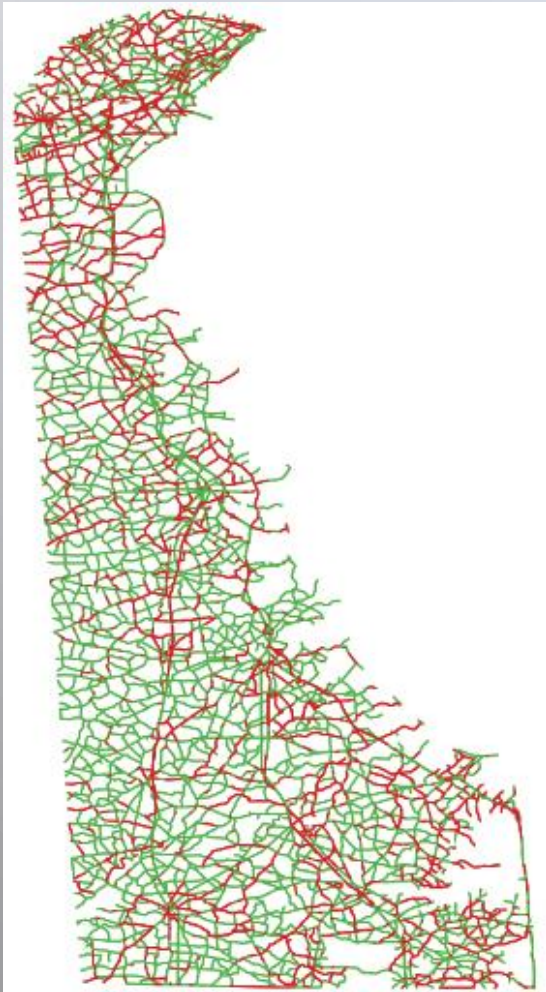
Both are still needed !

WHY IT MATTERS



LARGE NETWORKS (~43,000MILES) APPLICATION:

~25% required the use of non-default settings



LEGEND

- DEFAULT NETWORK SETTINGS
- OPTIMIZED SETTINGS

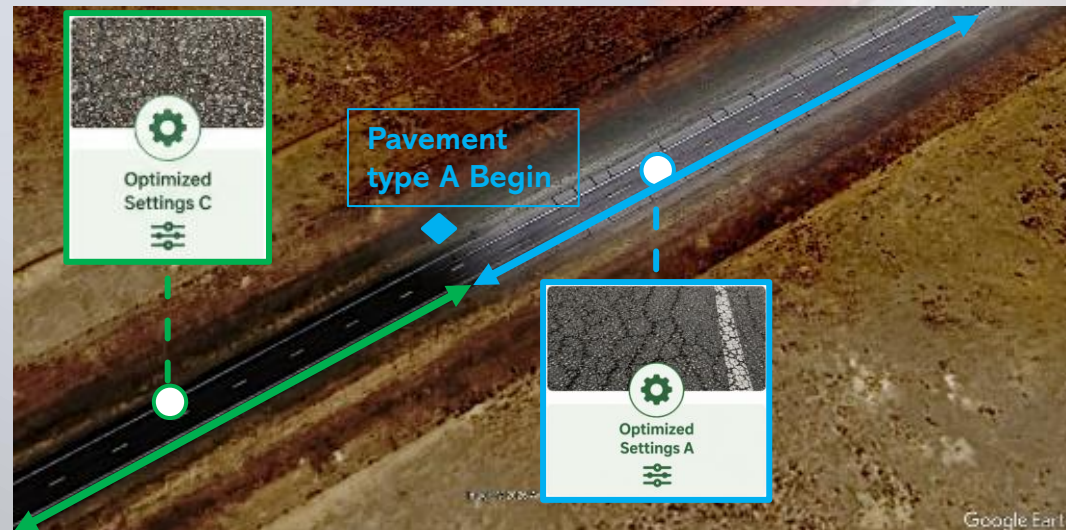
FRAMEWORK DEVELOPMENT

1) DEVELOP THE ABILITY TO RE-ASSIGN PROCESSING SETTINGS DURING DATA QUALITY CONTROL (QC)

Events are normally used to identify intervals to be treated with special rules, i.e. Bridges



Develop ability to associate processing settings to events



FRAMEWORK DEVELOPMENT

1) DEVELOP THE ABILITY TO RE-ASSIGN PROCESSING SETTINGS DURING DATA QUALITY CONTROL (QC)

PRO

- Better distress accuracy
- Processing settings can be tied to the network

LIMITATIONS

- Manual process
- Time consuming
- Reprocessing with new settings takes a long time and new results can't be immediately visualized

Develop ability to associate processing settings to events



FRAMEWORK DEVELOPMENT

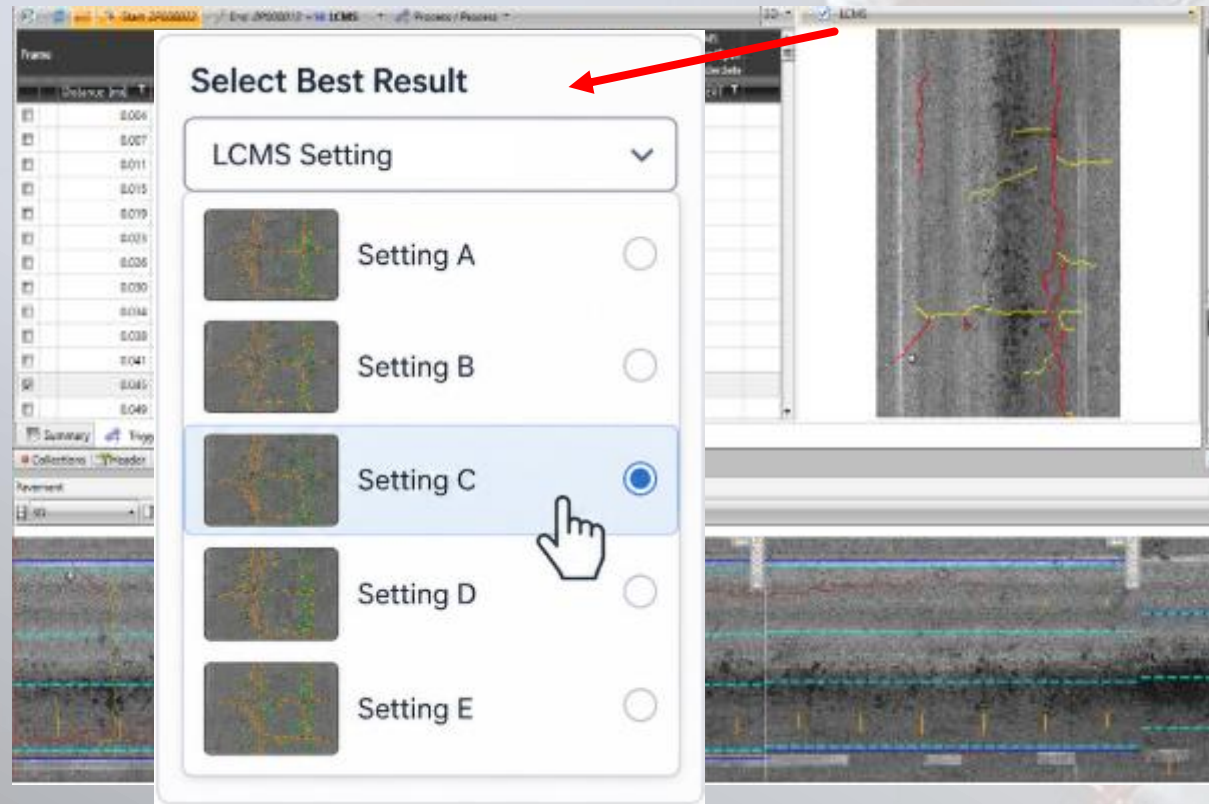
2) DEVELOP THE ABILITY TO PROCESS AND STORE THE SAME DATASET WITH MULTIPLE SETTINGS

PRO

- Allows preprocessing of all the data with multiple pre-determined setting groups
- All results visible during QC
- Reduces the labor time

LIMITATIONS












- Computationally expensive
- Data storage needs increase
- More time upfront pre-processing
- Applicable if dealing with a small amount of settings groups



AI – HYBRID APPROACH



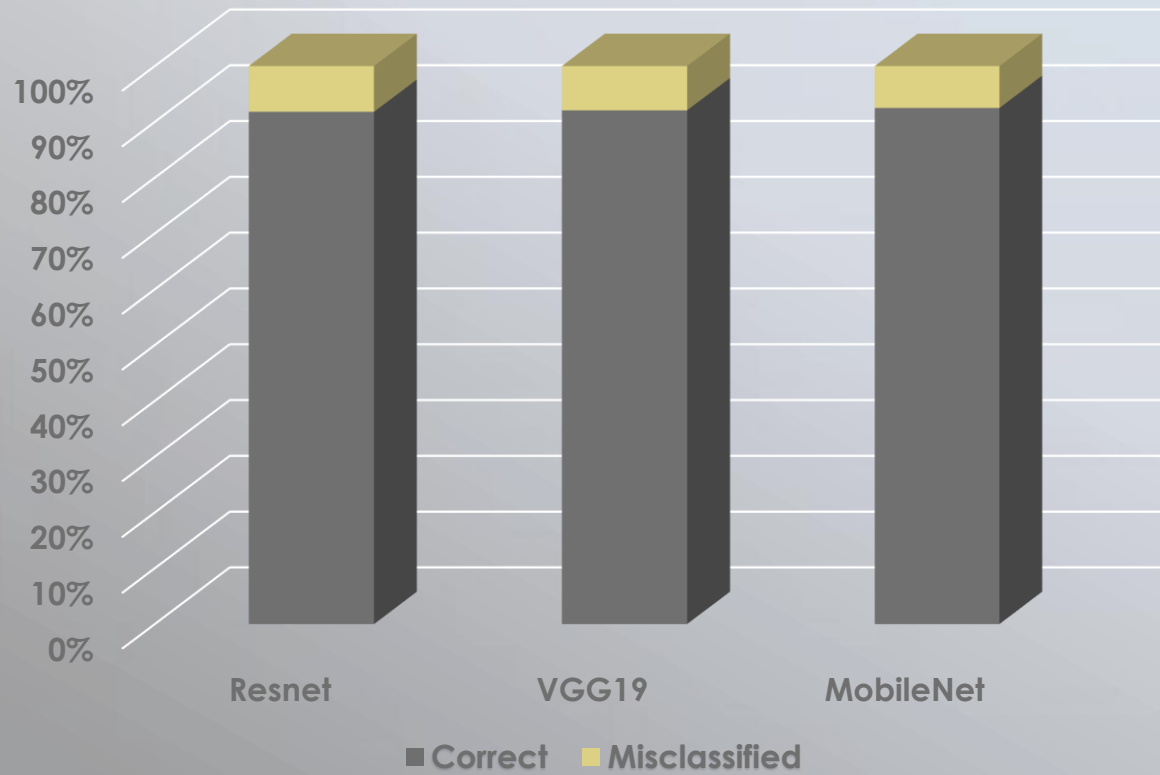
CONCEPT: TRAIN A MODEL TO IDENTIFY THE OPTIMAL GROUP OF SETTINGS DIRECTLY FROM THE IMAGES

	 Complete / Brute Force	 AI-Assisted / Balanced	 AI-Reliant / Confident
 KEY IDEA	Process everything everywhere	AI-guided processing	Minimum processing, only based on AI
 HOW IT WORKS	<ul style="list-style-type: none"> Apply all group of settings to all frames Generate all alternatives Pick the best 	<ul style="list-style-type: none"> Starts with default settings to all frames AI identifies frames needing optimized settings Keep default results as fallback 	<ul style="list-style-type: none"> Same as assisted, but no fallback results kept
 PROS	<ul style="list-style-type: none"> Most complete No reprocessing Easy review 	<ul style="list-style-type: none"> Balances efficiency and accuracy Default data remains available Can be automated and tied to the network 	<ul style="list-style-type: none"> Fastest and most efficient
 CONS	<ul style="list-style-type: none"> Highest processing time Full manual review needed 	<ul style="list-style-type: none"> Might need reprocessing Manual review of the AI results vs default still required 	<ul style="list-style-type: none"> Fully relies on automation
 WHEN OPTIMAL	 Project level – max accuracy	 Moderate and large networks – balanced approach	 Speed and efficiency are top priority

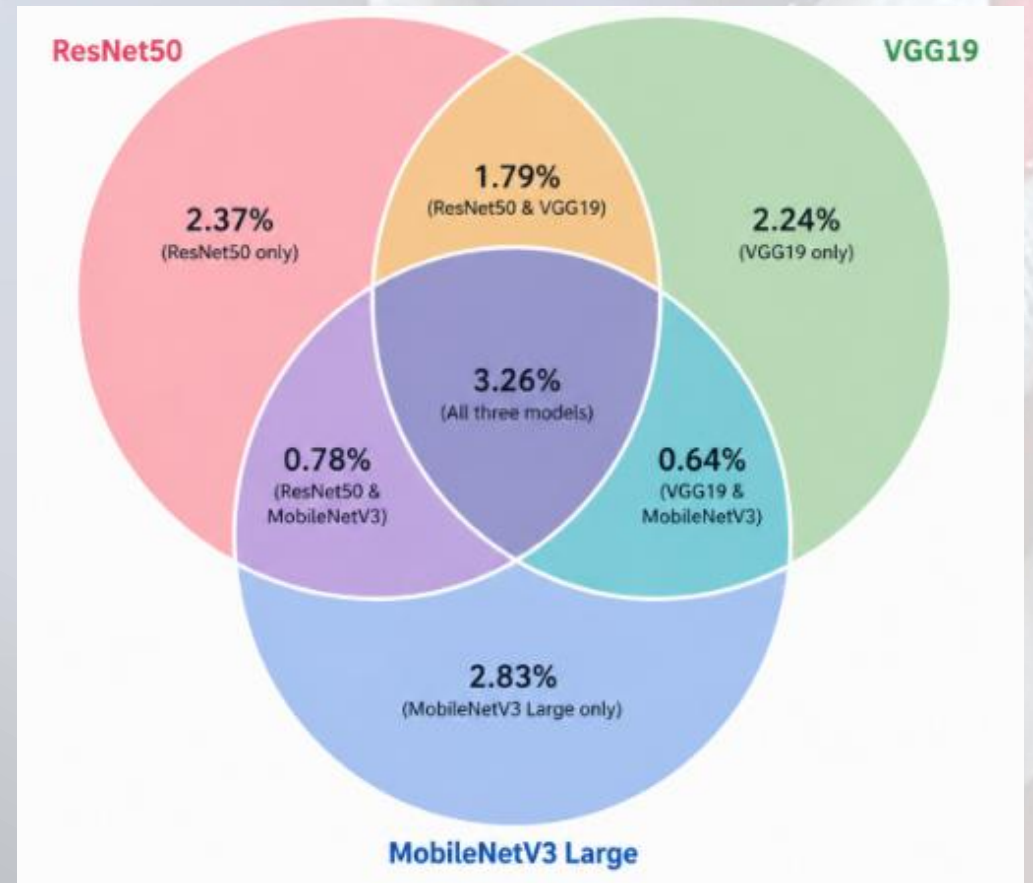
ARCHITECTURE SELECTION



Model Selection Comparison



Comparison of misclassification

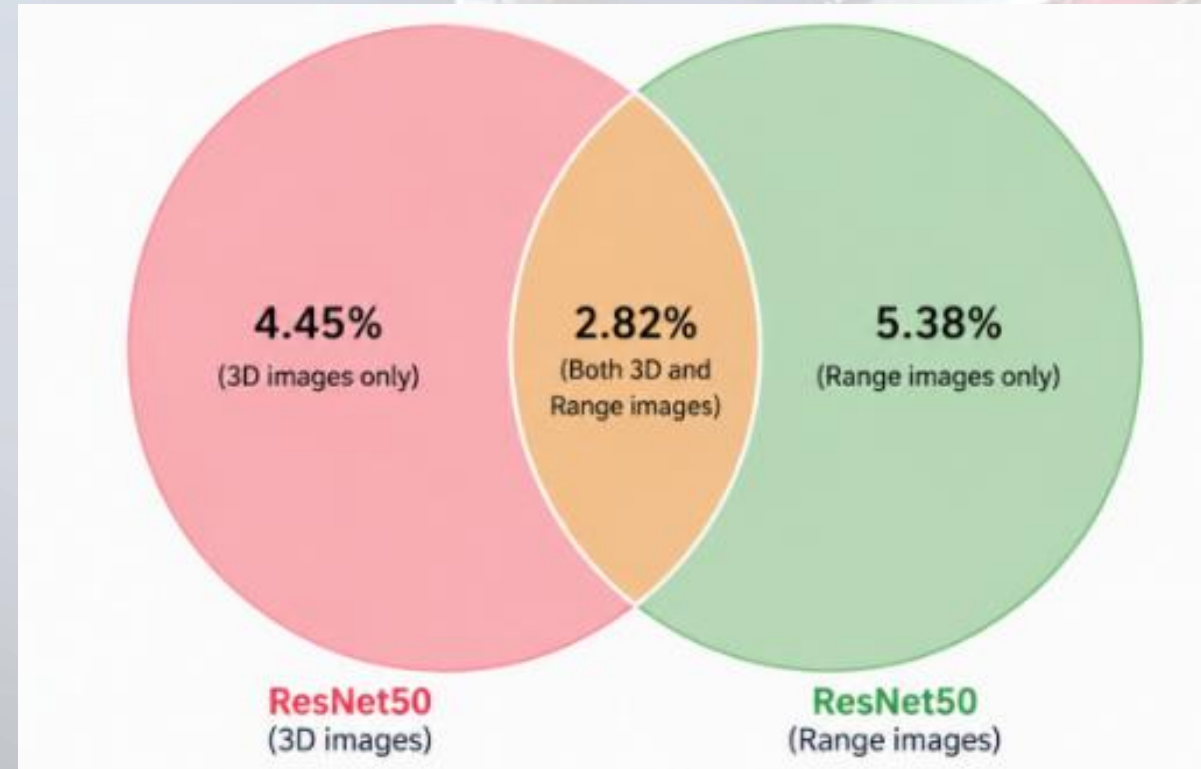
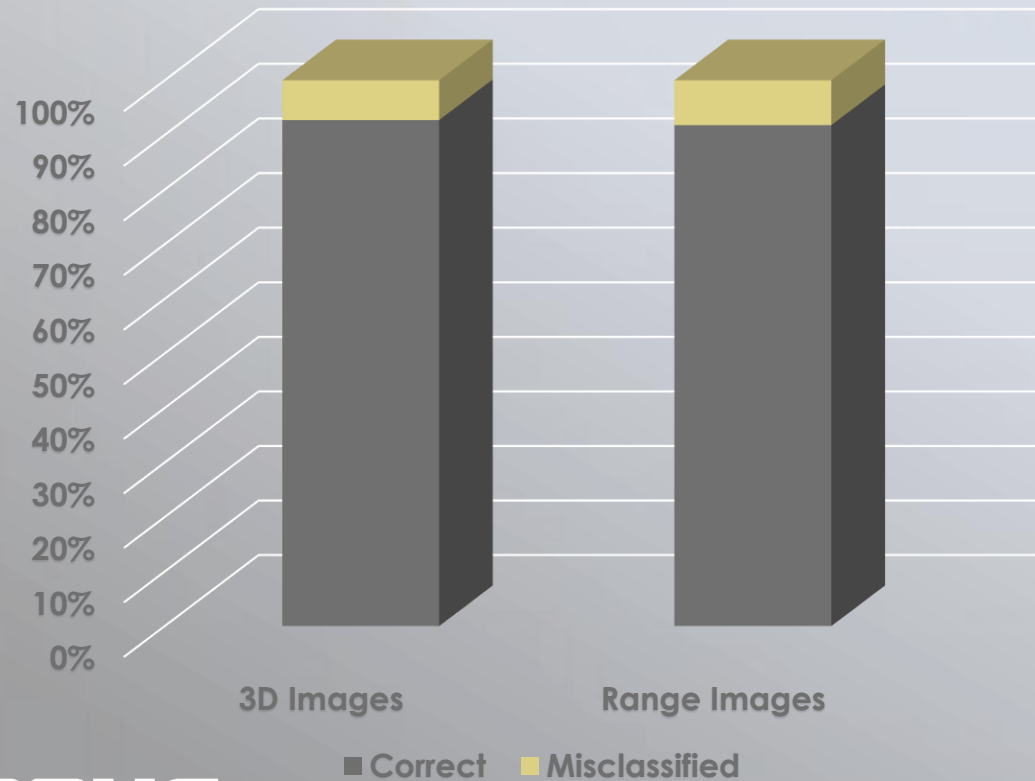


DATA SOURCE SELECTION

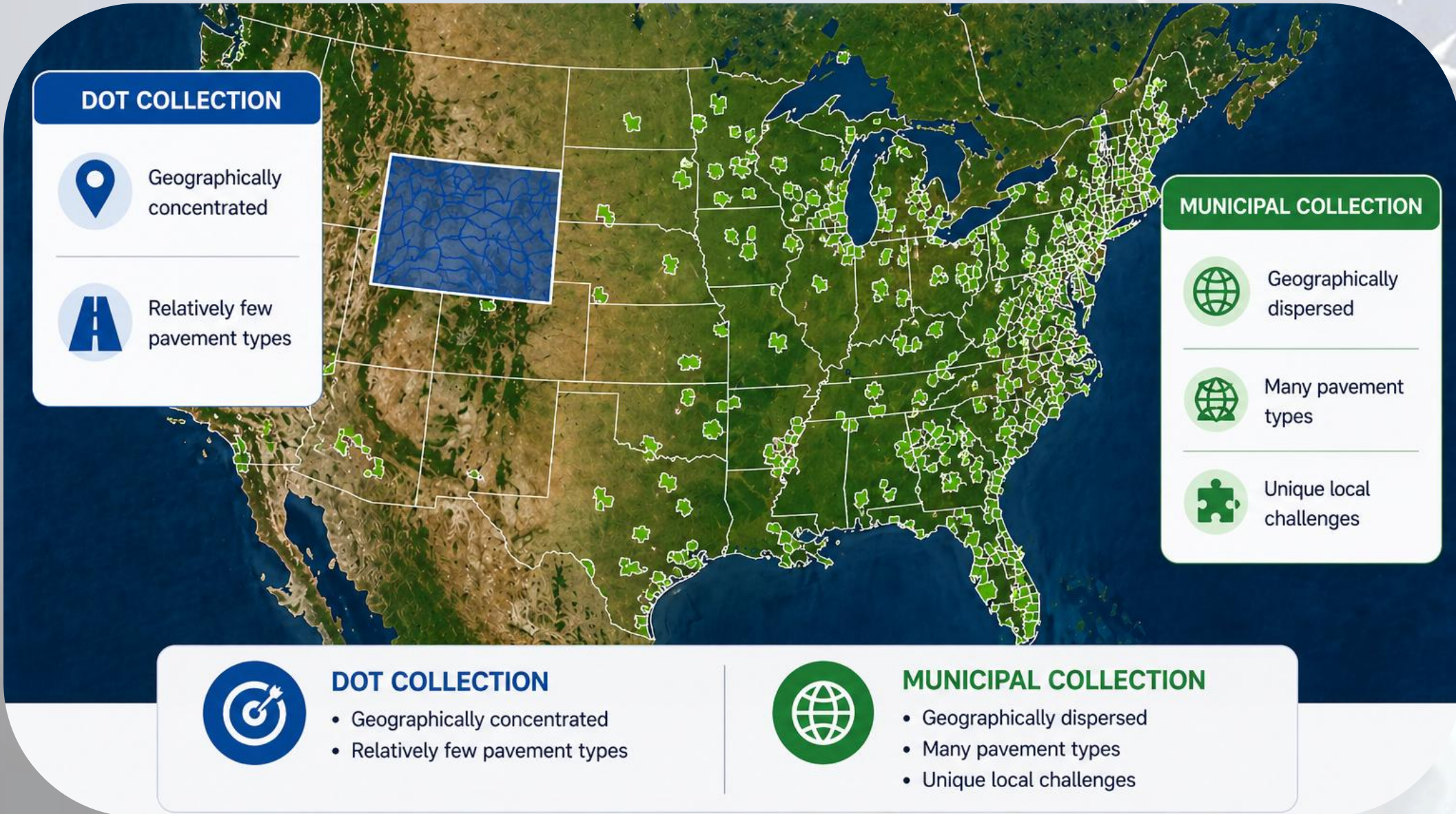


Comparison of misclassification

Model Selection Comparison

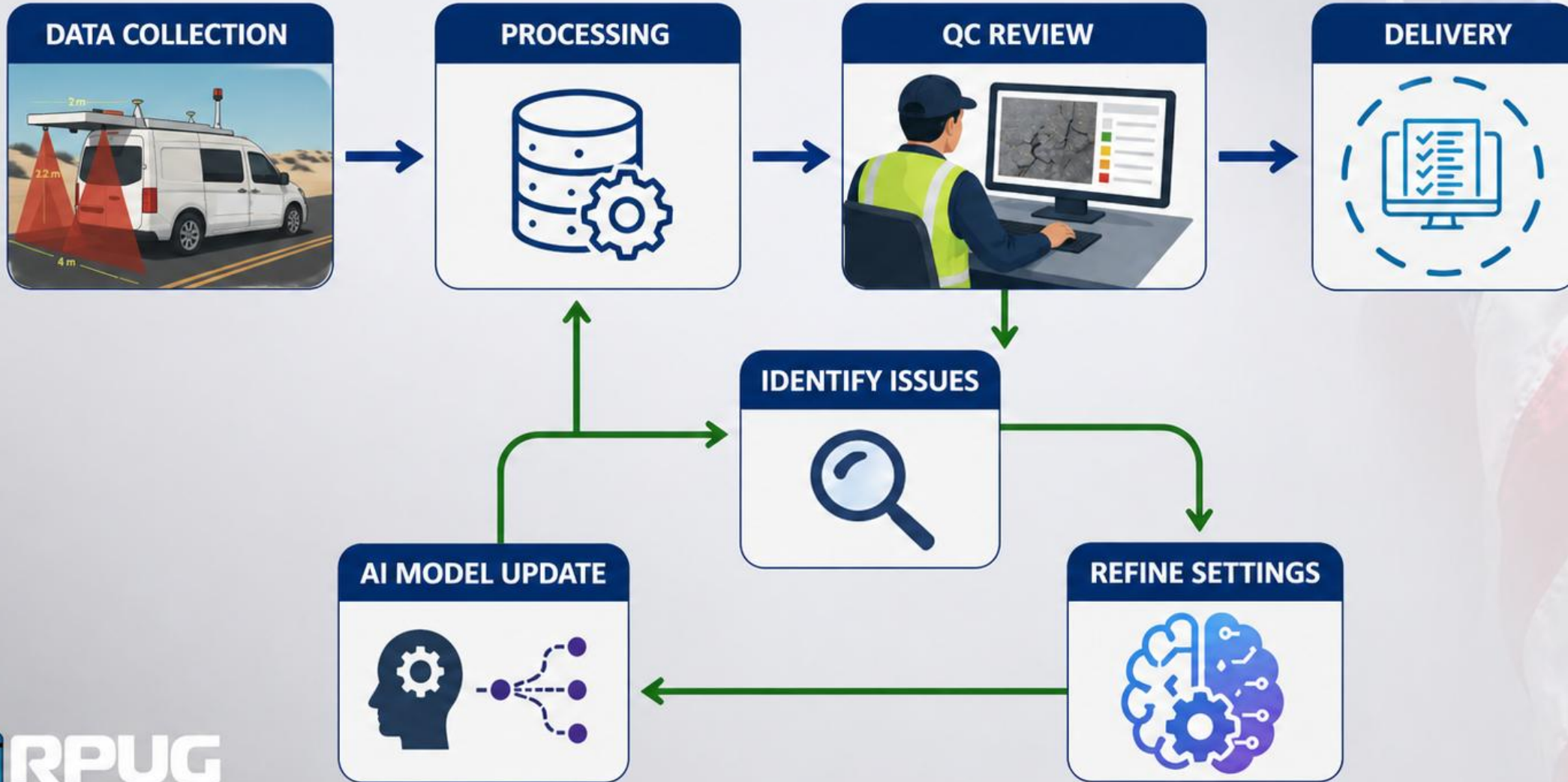


APPLICATION FOR DOTS VS MUNICIPAL PROJECTS



CONTINUOUS LEARNING

QC feedback drives continuous improvement of settings and AI



NEXT STEPS – GENERAL APPROACH



WHAT IS NEEDED FOR A GENERALIZATION ACROSS NETWORKS

- Build a larger, more diverse training dataset across multiple projects
- Include pavement type, age, surface treatment from construction history logs
- Identify pavement clusters that respond to similar LCMS setting groups
- Use multiple inputs beyond imagery

CONCLUSIONS



- A dynamic LCMS processing framework was developed to apply optimized settings at network scale.
- Optimized settings improved distress detection on challenging pavement types and were required on approximately 25% of reviewed large-network routes.
- Tying settings to the GIS network can improve consistency across production cycles.
- The framework enables a hybrid AI–LCMS approach, where AI supports configuration routing rather than replacing LCMS detection.
- Current AI models showed limited generalization across diverse municipal networks.
- Broader training data and continuous QC feedback are required to support generalized deployment.

THANK YOU!



QUESTIONS?

CONTACT INFO

DANILO BALZARINI, PHD

E: DBALZARINI@ICC-IMS.COM