SURFACE CHARACTERISTICS AND TIRE-PAVEMENT NOISE

National Concrete Pavement Technology Center

Tech Center

National Road Profilers Group Paul D. Wiegand, P.E. September 21, 2006

HIGHWAY NOISE

- Public demands quieter environments on and around highway facilities
- Safety and smoothness can't be compromised
- Has both rural and urban elements



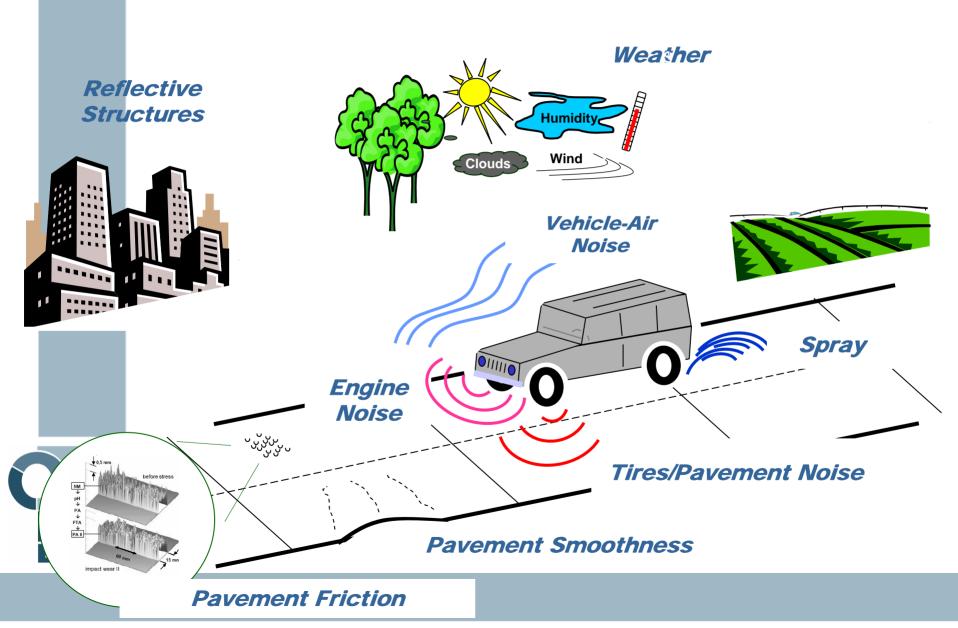
• One of the most important issues to the concrete paving industry

SURFACE CHARACTERISTICS PROPERTIES

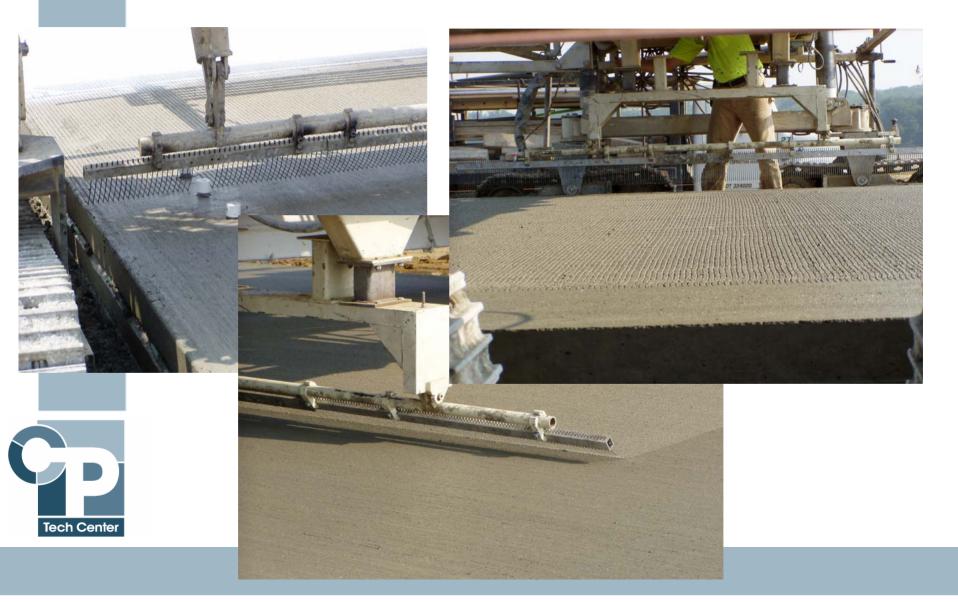
- Noise
- Smoothness
- Friction
- Drainage/ Splash and Spray
- Rolling Resistance
- Reflectance



Surface Characteristic and other Noise Factors



Pavement Texture Links Properties



SURFACE CHARACTERISTICS PROJECT TEAM

• CP Tech Center/ISU

- Tom Cackler, Paul Wiegand, Dale Harrington, Jim Cable
- TDC Partners
 Fed Ferragut



- The Transtec Group
 - Rob Rasmussen, Eric Mun, Robert Light, George Chang, Bebe Resendez

PROJECT TEAM (cont.)

- Expert consultants
 - Steve Karamihas, Bob Bernhard, Ulf Sandberg, Judy Rochat, Bob Prisby, Gary Fick
- FHWA
 - Mark Swanlund
- ACPA/IGGA
 - Jerry Voigt, Larry Scofield, John Roberts



RESEARCH PLAN

- Part 1: Strategic Plan (Completed)
- Part 2: Field Experiments (November, 2006)
- Part 3: Continued Field Experiments and Innovative Surfaces (2006 – 2010)
- One goal is to determine texture/noise relationship, not eliminate texture types



PART 1 STRATEGIC PLAN

- Comprehensive plan funded by FHWA and the NCPTC
- Documentation of current practice
 Design
 - ➢ Bidding
 - Construction
 - ➤Quality control
 - ➤ Maintenance
 - Field Evaluations



PART 1 STRATEGIC PLAN (cont.)

- Specific focus on European methods from Quiet Pavements International Scan (2004)
- Develop Experimental plans
 Texturing
 Grinding
 - Pervious pavement
 - Exposed aggregate



PART 2 FIELD DATA COLLECTION

- Partnership with FHWA, NCPTC, ACPA, and the Iowa Highway Research Board
- Three types of data

 Type 1: New construction & Grinding (1-3)
 Type 2: Existing, but relatively new (6 to7)
 Type 3: Existing, all ages (21-28)





Type 1 New	<u>IA</u>
Type 2 Existing	<u>CO, ND, KS, IA, GA, WI</u>
Type 3 Existing	<u>CO, MN, IA, ND, KS, AL, GA, NC, VA,</u> <u>IN, OH, MI, MO</u> , CA, AZ, TX, <u>Quebec</u>



Key Study Points

- 1. Study all types of textures
- 2. Study noise vs. texture vs. friction vs...
- 3. Relative ranking, not elimination
- 4. Sophisticated modeling not viable at this time
- 5. Control construction variability without heavy capital expenditure



- Type 1 Goals:
 Define the interrelationships with noise and texture
 - Define the interrelationships between fiction and texture



Define the rate of change in texture, smoothness, friction, and noise over time

- Type 1 Data collection Techniques:
 On-Board Sound Intensity
 In-Vehicle noise
 Wayside (pass-by)
 - ≻Texture (Robotex)
 - ➤ Friction
 - Dynamic friction Tester
 - ➤Circular Texture Meter
 - ≻Skid Trailer



Type 1 Data collection Frequency:
 Just before traffic (pre broom)

Just after opening to traffic

≻At 60-90 days



Annually, until rate of changes stabilize

Type 2 Data collection:
 Locations of promising noise and texture characteristics

Same tests as for Type 1 locations

Measure rate of change from test forward in time



• Type 3 Data collection:

➢One time visits

Catalog current situation

Multitude of configurations



PART 3 INNOVATIVE SURFACE CHARACTERISTICS

- Pooled fund
 - California; Iowa; New York; Texas; Washington; Minnesota; Wisconsin
 - ≻FHWA
 - ►NCPTC
 - ≻ACPA/IGGA



PART 3 INNOVATIVE SURFACE CHARACTERISTICS (cont.)

- Continue testing of Type 1 and Type 2 sites
- Influence construction of sites utilizing early results
- Build and Evaluate innovative surfaces
 Pervious
 - Exposed Aggregate
 - Two-lift construction
 - Stamped/brushed



FUTURE INITIATIVES

- Determine best practices for consistent texturing
- Develop specifications/controls for use by highway agencies
- Determine methods to monitor plastic concrete texturing for compliance with specifications
- Work with equipment manufacturers to develop equipment that will consistently meet the specified texture requirement and thus the "design noise"



ASSOCIATED STUDIES

- Pervious Concrete
- Exposed Aggregate
- Splash and Spray
- Traffic Noise Model



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For more information, please contact:

Paul D. Wiegand, P.E. Research Engineer <u>pwiegand@iastate.edu</u> 515-294-7082



Center for Transportation Research and Education

