



Terrain Characterization

**Make Everything as Simple as Possible, but not Simpler
or
A Model-Portable, Compact, Physically Meaningful
Characterization of Terrain Surfaces**

John B. Ferris
Associate Professor, Mechanical Engineering Department
Director, Vehicle Terrain Performance Lab
Virginia Tech

Compact Terrain Characterization

Background

- Surface Creation - Curved Regular Gridding
- Surface Decompositions
 - Components: Elevation, Banking, Rutting, Crowning...
 - Frequency ranges
- Modeling Surface Components

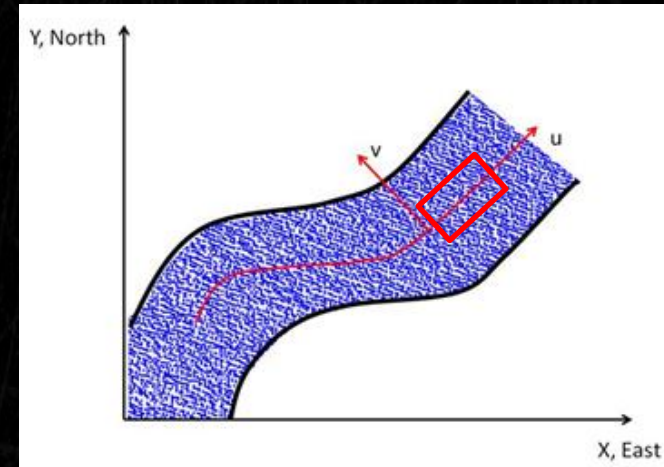
Compact Terrain Characterization

- Defining model parameter vector
- Reducing parameter space
- Proof of Concept

Future Work and Conclusions

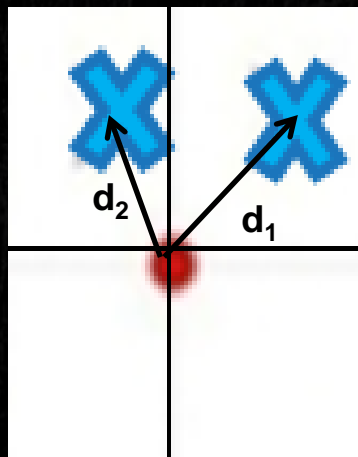
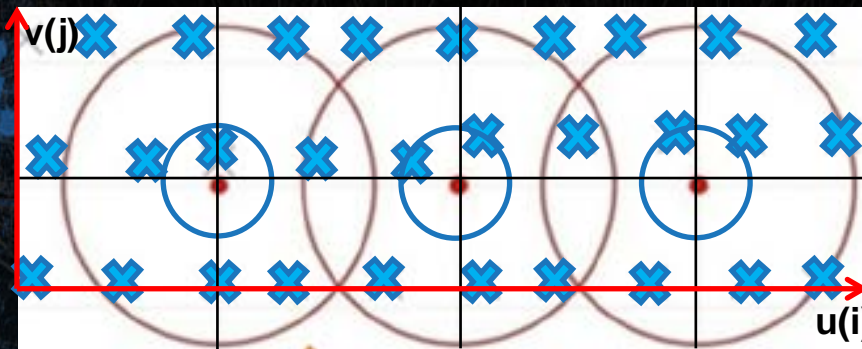
Creating Curved Regular Grid (CRG)

- Measured data is point cloud of irregularly spaced x-y-z data
- Define path coordinate, u
- Define perpendicular coordinate, v
- (u,v) is then a Regularly Spaced Grid, or “Curved Regular Grid” (CRG) for horizontal plane
- *CloudSurfer* converts point cloud to a CRG automatically



Chemistruck*, H. M., Binns*, R., Ferris, J.B., 2010, “Correcting INS Drift in Terrain Surface Measurements” *Journal of Dynamic Systems Measurement and Control*. Vol. 133, No. 2 (DOI:10.1115/1.4003098).

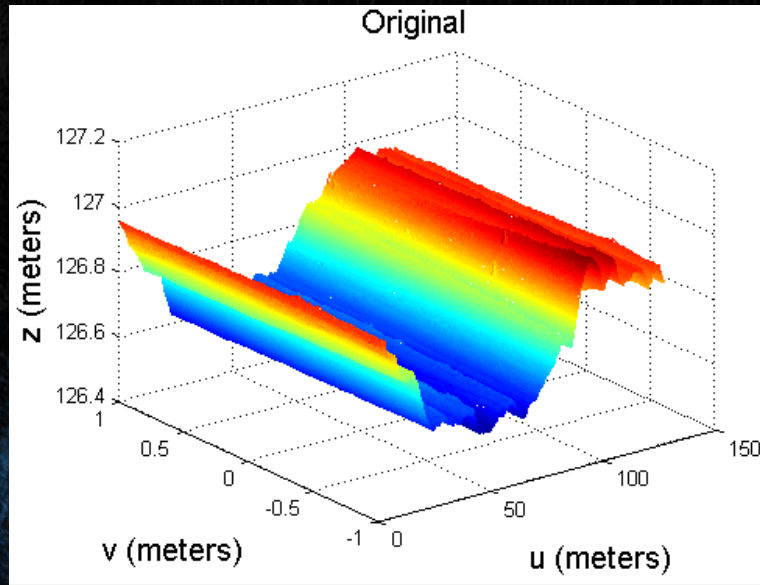
Determining height at each CRG node



- Consider a CRG node (red dot)
- In estimating the CRG node heights, the measured data points (blue x's) closest to CRG nodes are more influential than those further away
- Influence of node height is based on weighting function that takes into account (d_i) and error in the horizontal measurements (σ)

Ma*, R., Ferris, J.B., 2011, "Terrain Gridding Using a Stochastic Weighting Function," Proceedings of the ASME Dynamic Systems and Control Conference, October 31 – November 2, Arlington, Virginia

Surface Creation



- A probability distribution of the height at each CRG node is created
- Consider the median height values represent surface
- Final surface can be imported into software (e.g. Adams)
 - Ride Simulation
- Surface: collection of...



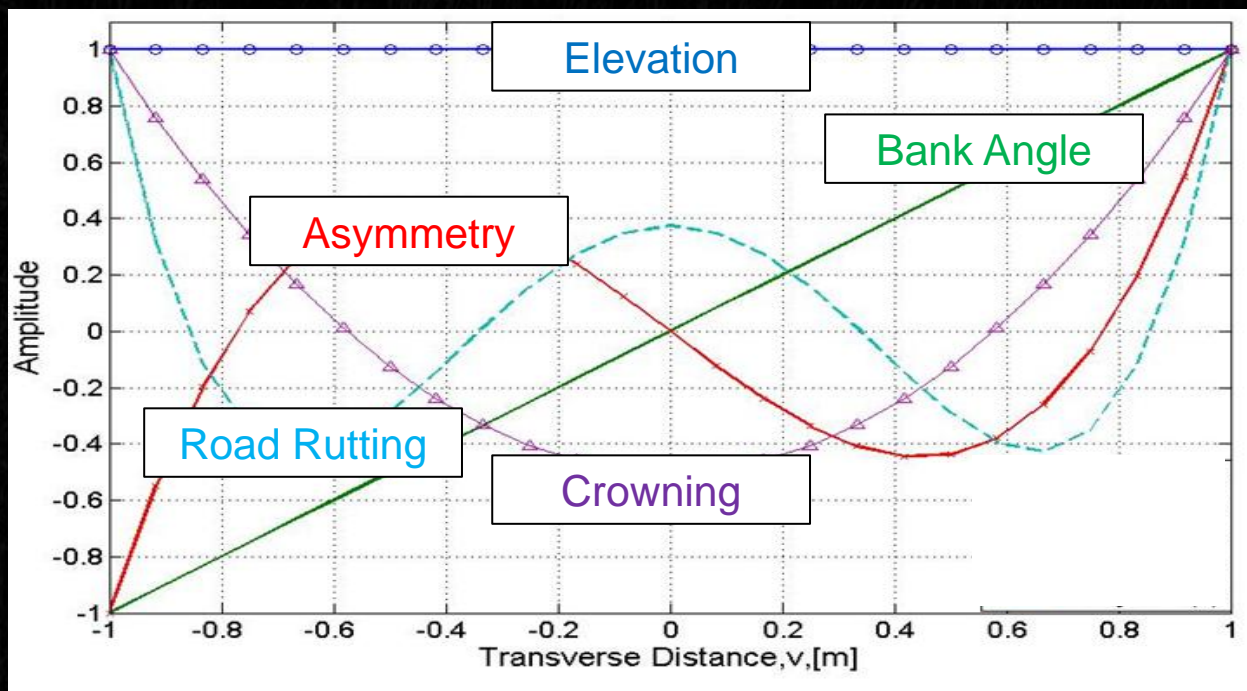
Longitudinal Profile

Transverse Profile

Surface Decomposition

Transverse profiles decomposed into principal components

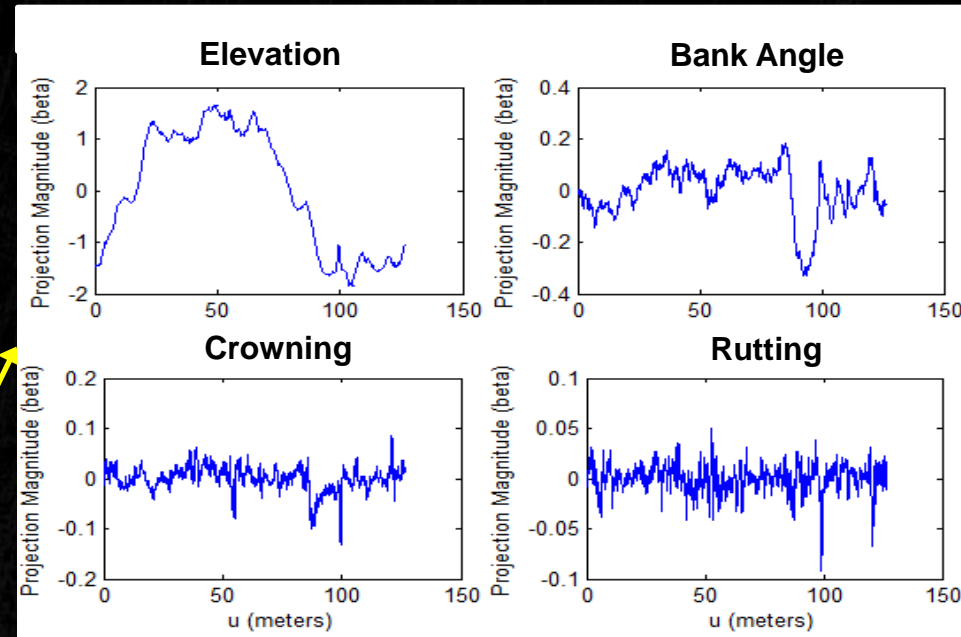
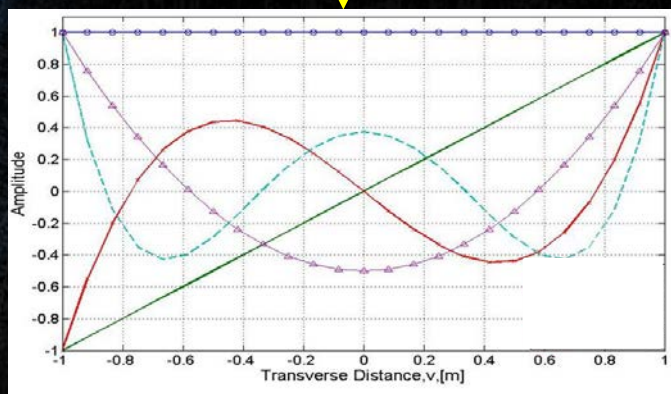
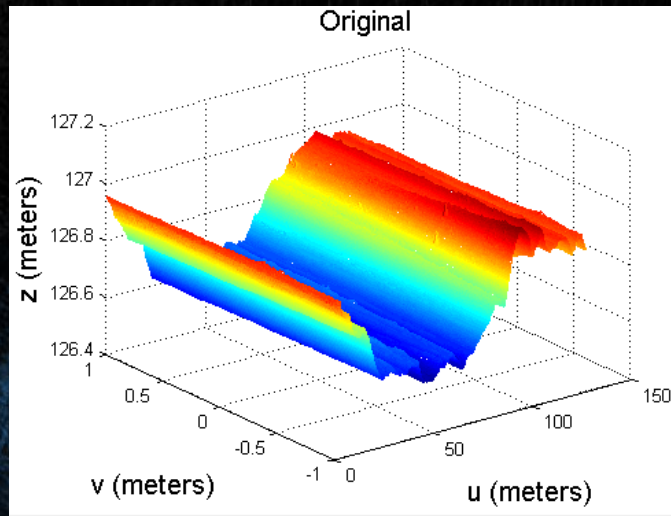
- First 5 Basis Vectors (Legendre Polynomials)



Chemistruck*, H. M., Ferris, J.B., Gorsich, D., 2012. "Using a Galerkin Approach to Define Terrain Surfaces." *Journal of Dynamic Systems Measurement and Control*, Volume 134, Issue 2, 021017 (12 pages) <http://dx.doi.org/10.1115/1.4005271>

Surface Decomposition

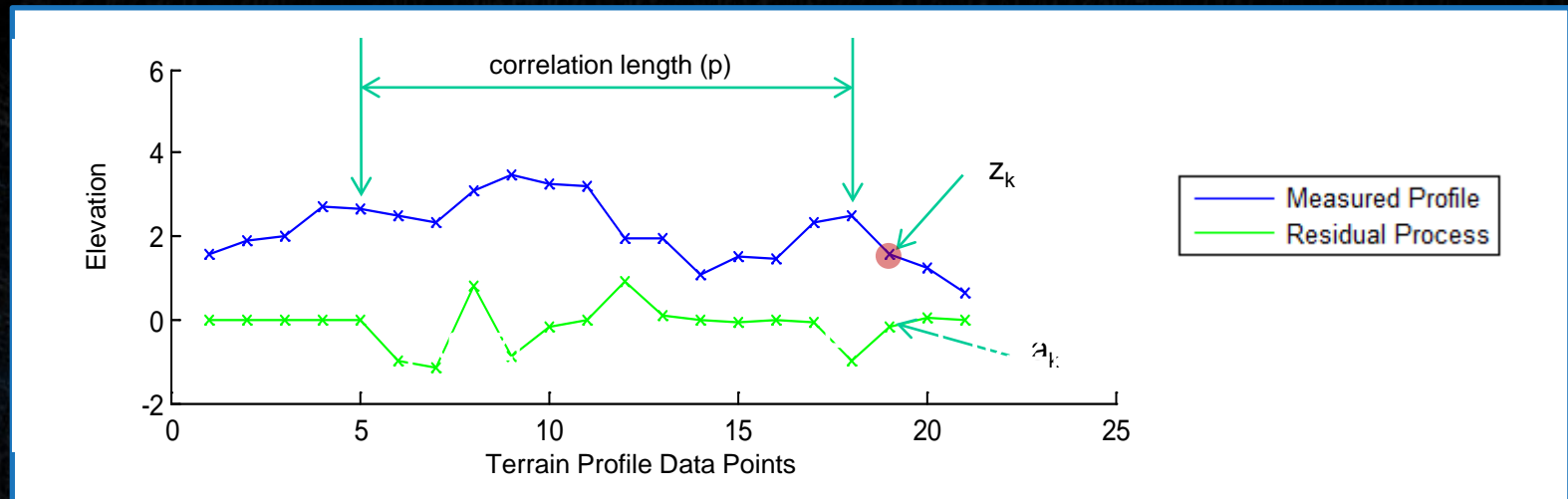
Transverse Profile projected on **Basis Vectors** yields **Components**



Autoregressive Model

Elevation value at a point = Linear combination of previous values + a residual process (uncertainty)

$$z_k = [\phi_1 z_{k-1} + \phi_2 z_{k-2} + \dots + \phi_p z_{k-p}] + \text{residual}$$



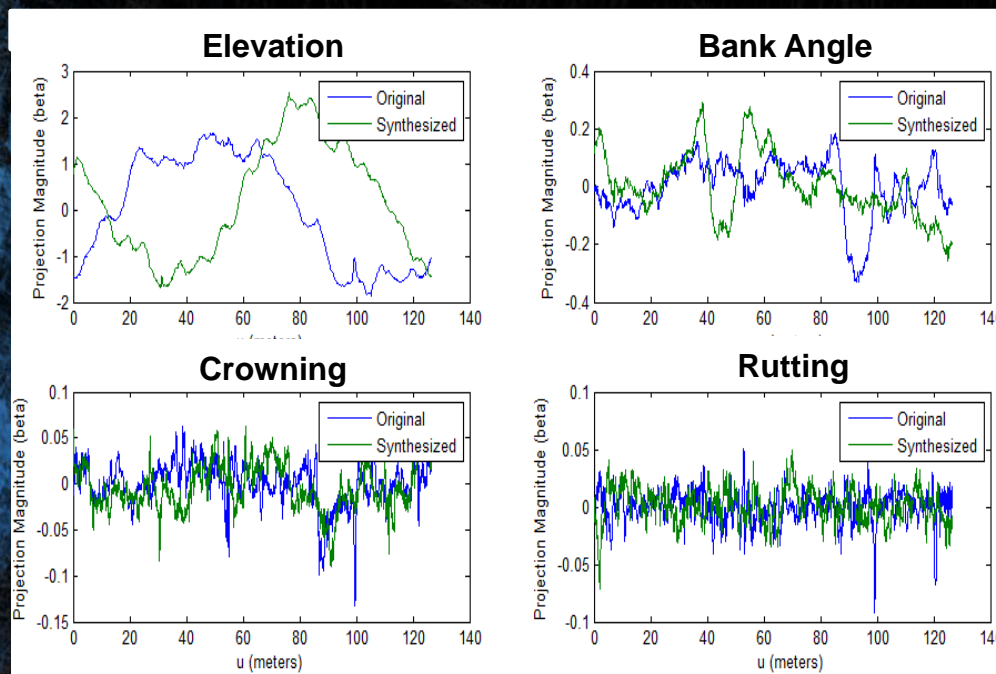
AR models are parameterized by the ϕ values

Wagner*, S. M. and Ferris, J. B., 2012, "Residual Analysis of Autoregressive Models of Terrain Topology," Journal of Dynamic Systems Measurement and Control, Volume 134, Issue 3, 031003 (6 pages) <http://dx.doi.org/10.1115/1.4005502>.

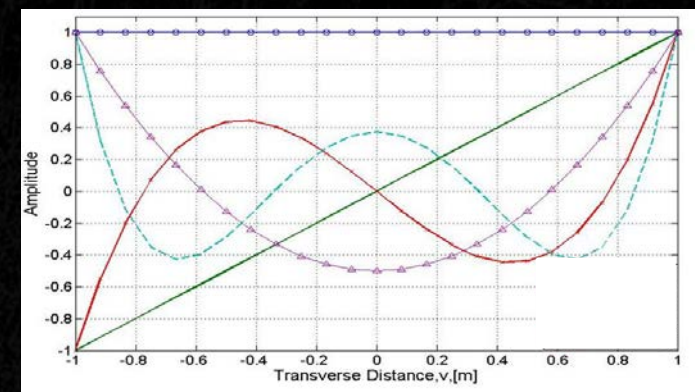
Surface Synthesis

Generating *synthetic terrain*

- Model each component
- Generate *synthetic components* with same essential characteristics of measured

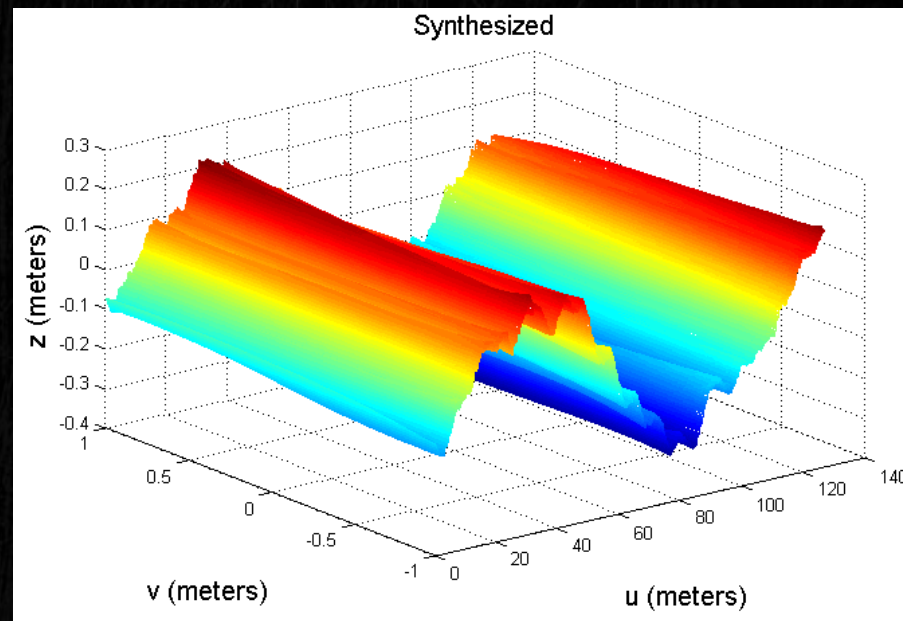
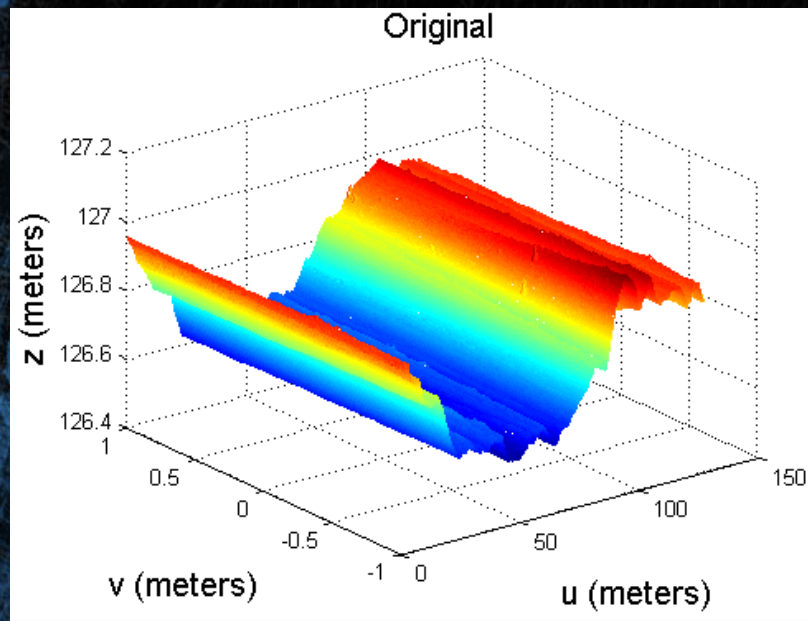


Multiply by basis vectors...



Surface Synthesis

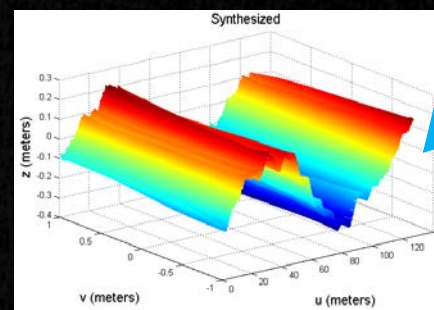
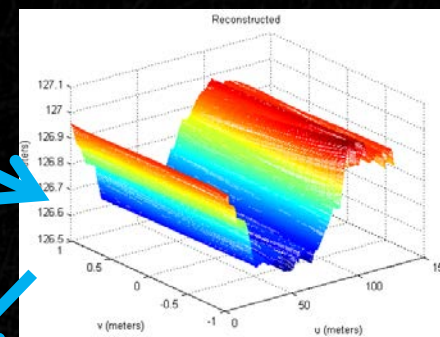
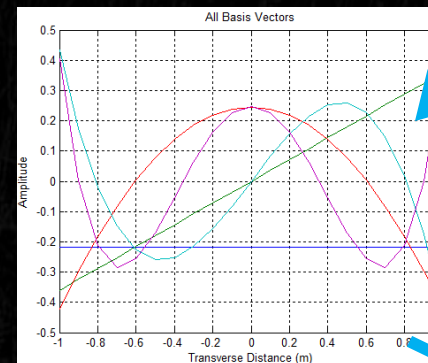
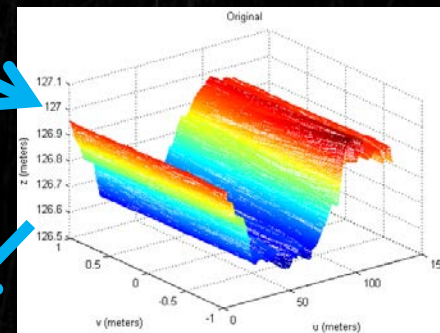
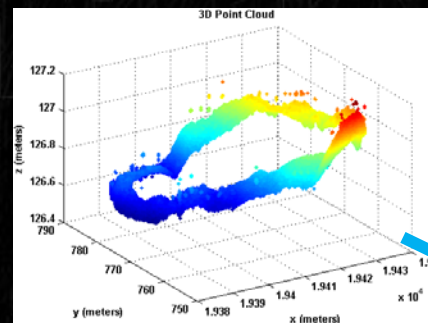
Synthetic components can be synthesized, then combined to form a synthetic surface



Reconstructed surface is unique but statistically similar to original

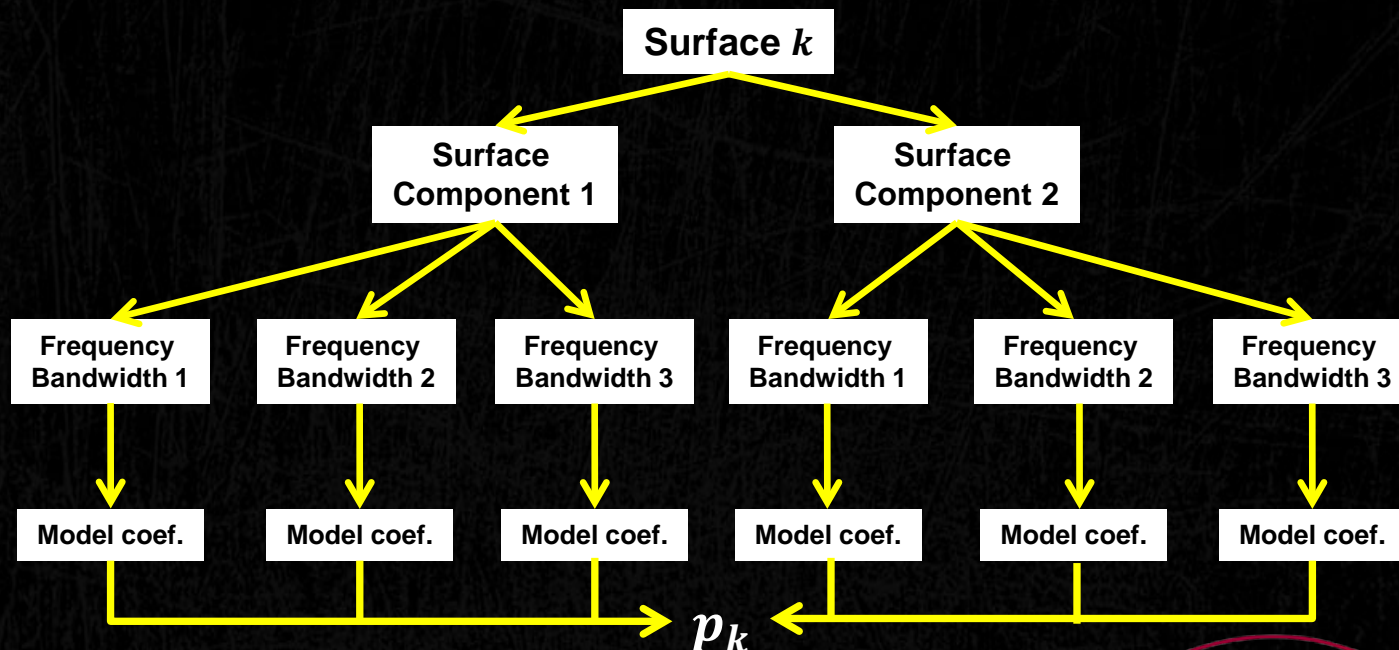
Whew!! Let's recap with an example...

- Typical 100 meter terrain measurement:
 - Original point cloud: **~1.2 billion points**
 - 10 mm curved regular grid: ~2 million points
 - 5 principal components: ~50 thousand points
 - 10th order AR model of spectrally decomposed components (3 bandwidths): **~200 coefficients**
- Still too large to hold in your hand...
- Can we go a step further?



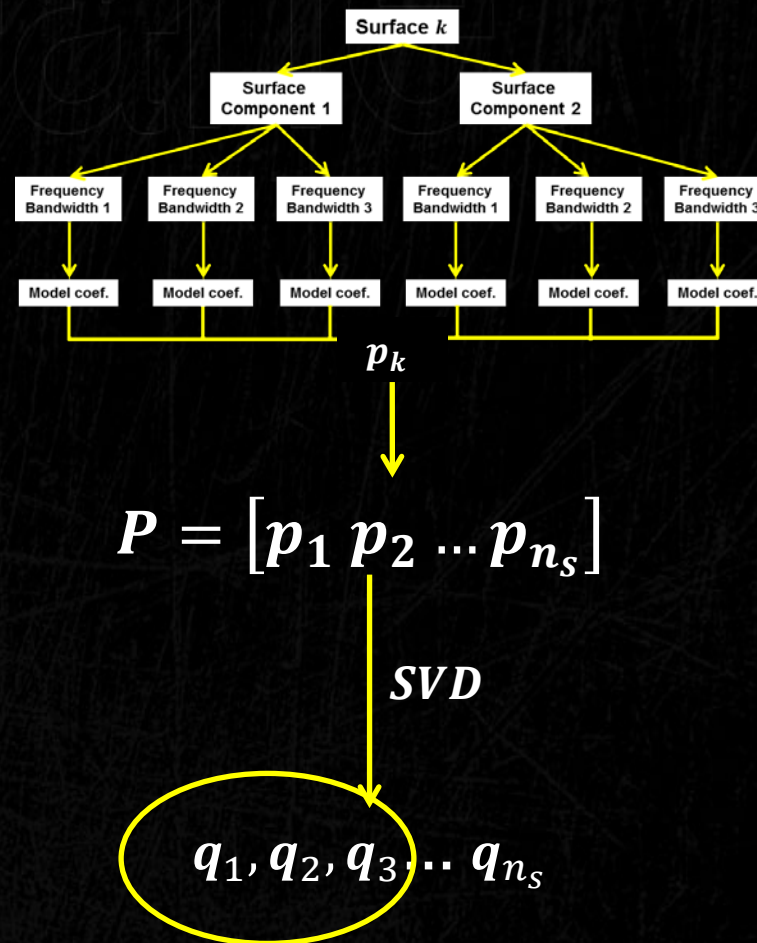
Defining Model Parameter Vector

- Consider a collection of different surfaces, each being indexed by k
- Each surface is decomposed into components: elevation, banking,...
- Each component is further decomposed into different frequencies (wavelengths)
- A unique model is used for each “profile”: AR models are parameterized by ϕ
- Entire set of parameters for k^{th} surface can be held in vector: p_k
- Is there a pattern across different surfaces?



Reducing Parameter Space

- Obtain diverse and extensive surfaces ($k = 1, 2, 3, \dots, n_s$)
- Decompose and model each surface and obtain a model parameter vector, \mathbf{p}_k , for each surface
- Combine all parameter vectors into a single matrix, \mathbf{P}
- Find principal patterns in the parameter vectors using Singular Value Decomposition (SVD)
- Keep the 3 “most important” basis vectors: $\mathbf{q}_1, \mathbf{q}_2, \mathbf{q}_3$



Approach: Project on Basis Vectors

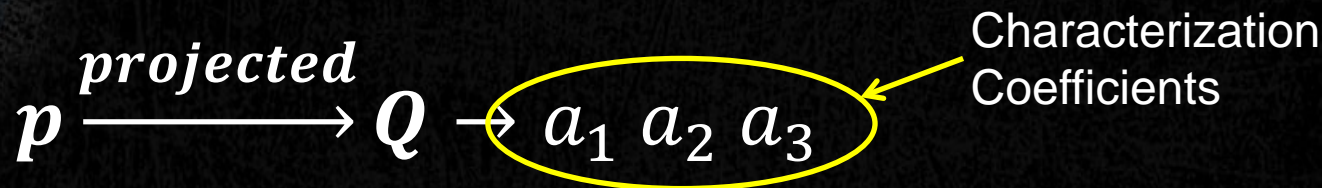
- Consider surface modeled with 72 parameters
- Estimate parameters using basis vectors

$$\mathbf{p} = \begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ \vdots \\ p_{72} \end{bmatrix}$$

$$\mathbf{p} \approx a_1 \mathbf{q}_1 + a_2 \mathbf{q}_2 + a_3 \mathbf{q}_3$$

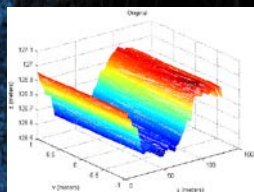
$$\mathbf{p} \approx [\mathbf{q}_1 \ \mathbf{q}_2 \ \mathbf{q}_3] \begin{Bmatrix} a_1 \\ a_2 \\ a_3 \end{Bmatrix}$$

- Knowing the basis vectors, written compactly as $\mathbf{Q} = [\mathbf{q}_1 \ \mathbf{q}_2 \ \mathbf{q}_3]$ only the 3 “ a ” coefficients are needed to characterize the surface

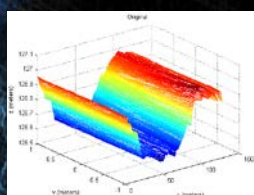


Approach: Big Picture

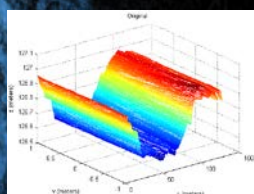
Diverse set of surfaces



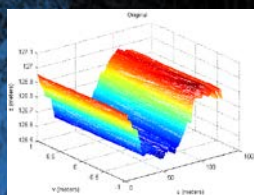
Model → p_1



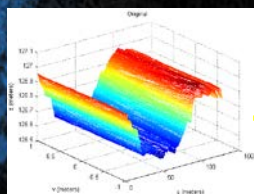
Model → p_2



Model → p_3

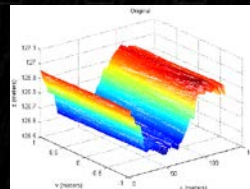


Model → p_4

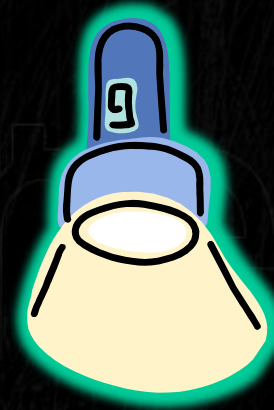


Model → p_5

Surface to characterize



Model → p_{new}



Projection

SVD

q_1

q_2

q_3

Q

a_1 a_2 a_3

Proof of Concept: Model Choice

- Several surfaces are modeled using settings below

Model Type	AR
Residual Distribution	Logistic
Model Order	10
Cutoff Frequencies	0.25 [1/m], 0.025 [1/m]
Principal Components	Elevation, Banking
Number of Basis Vectors, n_b	3

- Profiles from each surface are plotted and compared to the synthetic profiles using the characteristic coefficients

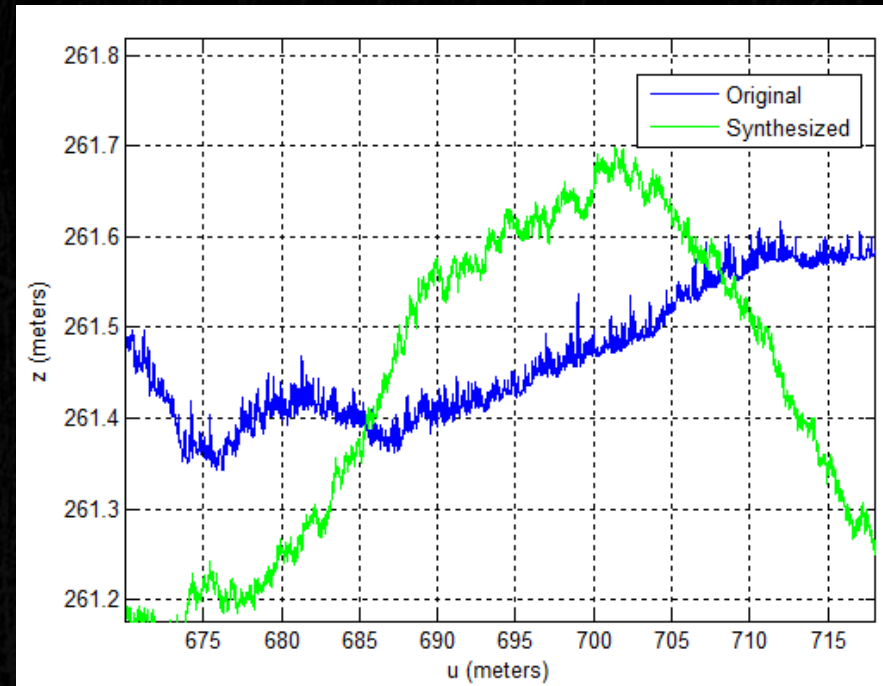
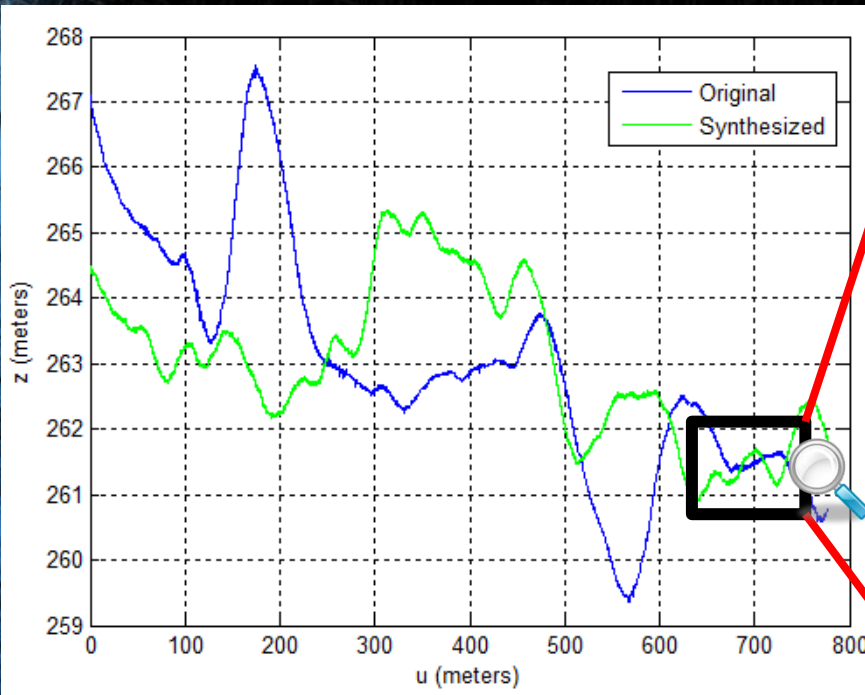
Proof of Concept: Results

Profile 1

$$a_1 = -3.016$$

$$a_2 = 1.009$$

$$a_3 = -1.546$$



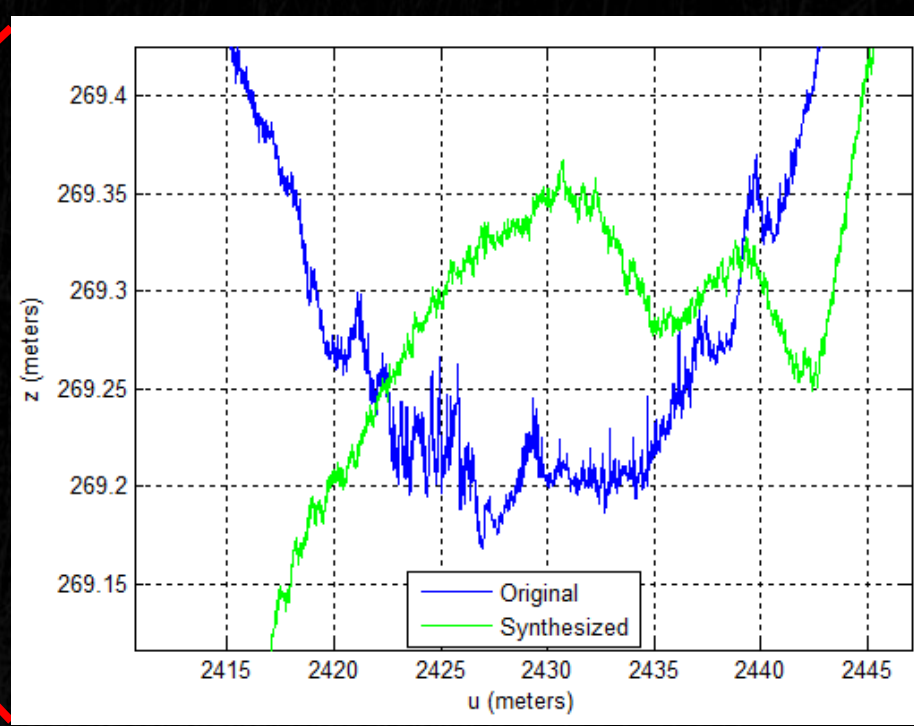
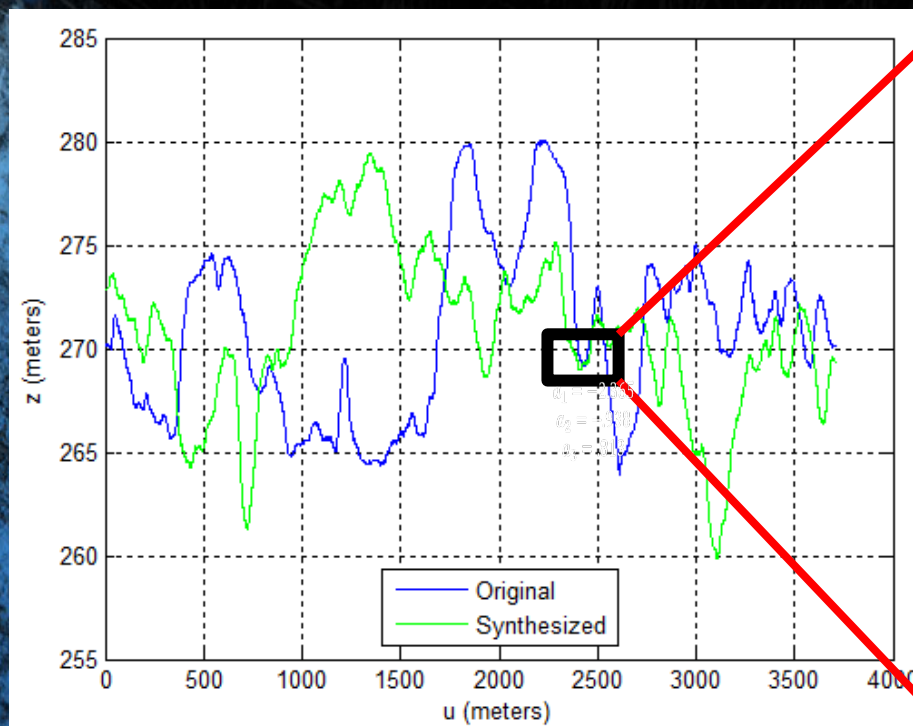
Proof of Concept: Results

Profile 2

$$a_1 = -2.365$$

$$a_2 = -.938$$

$$a_3 = .813$$



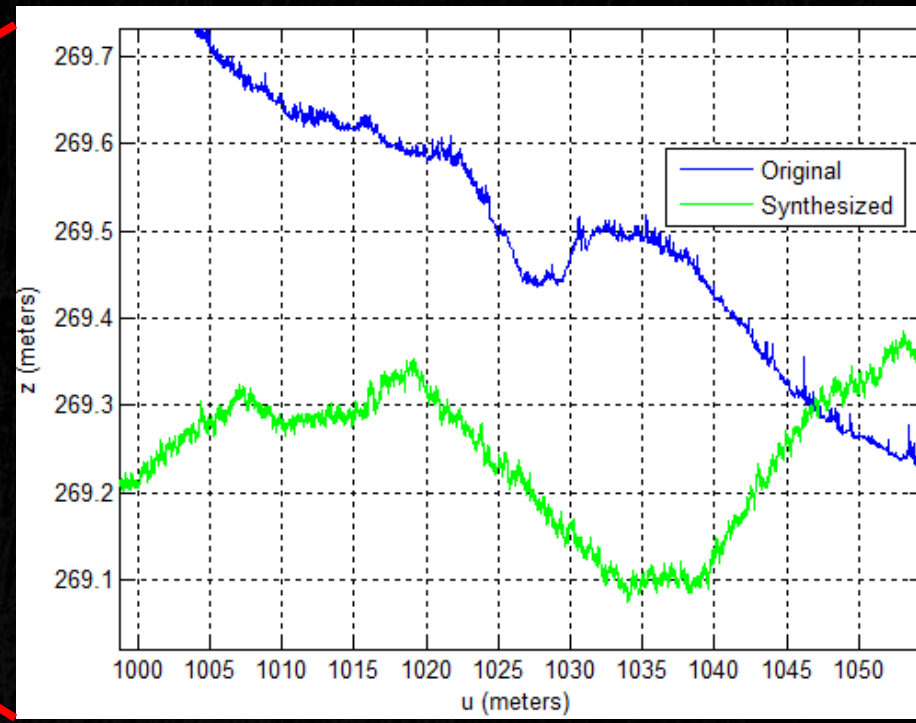
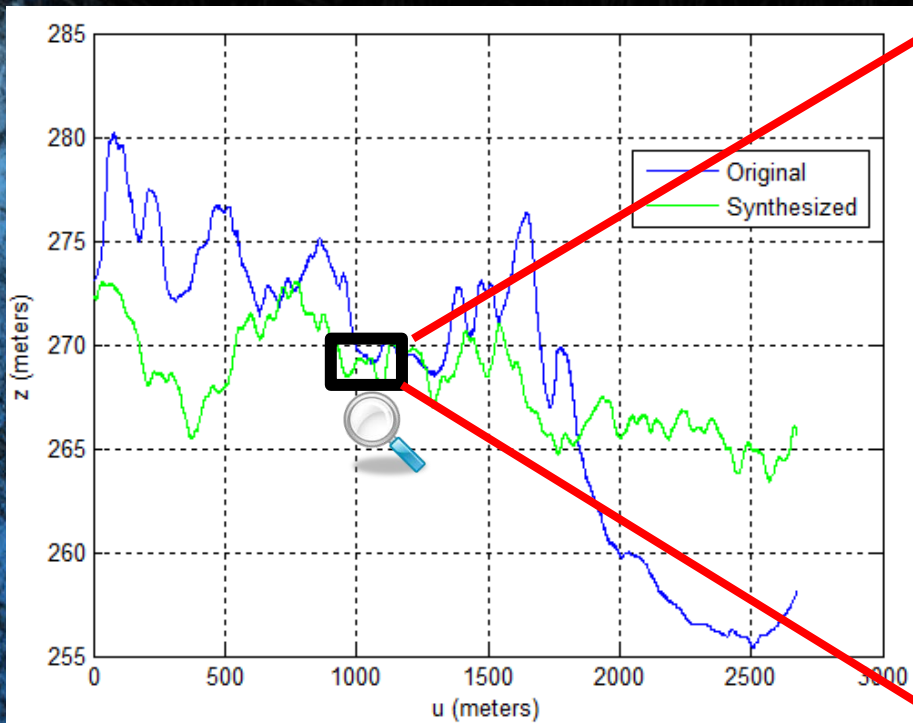
Proof of Concept: Results

Profile 3

$$a_1 = -2.682$$

$$a_2 = .985$$

$$a_3 = -.548$$



Future Work

- Concept must be applied to roads outside the set used for SVD
- A more complete and diverse road set is needed to finalize SVD
- Separate models must be investigated
 - Model type: AR, CMC, Hybrid, etc.
 - Frequency bandwidths
 - Surface principal components
 - Model order
 - Characteristic distribution for residuals (Logistic, Normal, Cauchy, etc.)
- Portability between models
(same characteristic coefficients for multiple models)
- Physical interpretation of coefficients
- Techniques to avoid model instability

Conclusions

- Preliminary results are very encouraging
- Characterization must be applied to new courses outside SVD set
- Numerous modeling choices to be researched
- Thanks!